### Sant Gadge Baba Amravati University, Amravati FACULTY: Science and Technology

### Teaching and Learning Scheme: for the Degree of Bachelor of Science with the Major: Computer Science

(Three Years- Six Semesters Bachelor's Degree Programme)

### FIRST YEAR: SEMESTER – I

| Mode of<br>Teaching   | Vertical<br>No. | The Vertical        | Type of<br>Course | Course<br>Code | Course Name   | Credits | Workload<br>(Hrs/Week) | Vertical<br>Workload<br>(Hrs/Week) |
|-----------------------|-----------------|---------------------|-------------------|----------------|---|---------|------------------------|------------------------------------|
| Classroom             | a.              | Major/Minor:        | Theory1           | 112200         | Fundamentals of Computer                                    | 2       | 2                      | 6                                  |
| Teaching/ Lab<br>Work |                 | Computer<br>Science | Lab/Practical-1   | 112201         | Laboratory on Office Automation Tools                       | 2       | 4                      | 1                                  |
| (Practical)/          | b.              | Major/Minor:        | -                 | -              | -   | 4       | 6                      | 6                                  |
| Outdoor /             | c.              | Generic/            | Theory1           | 112500         | Information Communication Technology                        | 2       | 2                      | 4                                  |
| Field                 |                 | Open Elective       | Theory2           | 112501         | Business Data Processing                                    | 2       | 2                      |                                    |
|                       | d.              | VSC                 | -                 | _              | -   | -       | -                      | 4                                  |
|                       |                 | SEC                 | Lab/Practical-3   | 112600         | Laboratory on Information Communication<br>Technology Tools | 2       | 4                      |                                    |
|                       | e.              | AEC - English       | Theory            |                |   | 1       | 1                      | 6                                  |
|                       |                 | AEC –MIL            | Theory            |                |   | 1       | 1                      |                                    |
|                       |                 | IKS-Generic         | Theory            |                |   | 2       | 2                      |                                    |
|                       |                 | VEC                 | Theory            |                |   | 2       | 2                      | 1                                  |
|                       | f.              | CC                  | Outdoor           |                |   | 2       | 4                      | 4                                  |
|                       |                 | TOTAL               |                   |                |   | 22      | 30                     | 30                                 |

#### Sant Gadge Baba Amravati University, Amravati **FACULTY: Science and Technology**

### Teaching and Learning Scheme: for the Degree of Bachelor of Science with the Major: Computer Science (Three Years- Six Semesters Bachelor's Degree Programme)

### FIRST YEAR: SEMESTER – II

| Mode of<br>Teaching                | Ver.<br>No | The Vertical                  | Type of<br>Course | Course<br>Code | Course Name                      | Credits | Workload<br>(Hrs/Week) | Vertical<br>Workload<br>(Hrs/Week) |
|------------------------------------|------------|-------------------------------|-------------------|----------------|----------------------------------|---------|------------------------|------------------------------------|
| Classroom                          | a.         | Major:                        | Theory2           | 112202         | Programming with C               | 2       | 2                      | 6                                  |
| Teaching/<br>Lab Work              |            | Computer<br>Science           | Lab/Practical-4   | 112203         | Laboratory on Programming with C | 2       | 4                      |                                    |
| (Practical)/<br>Outdoor /<br>Field | b.         | Minor:<br>Computer<br>Science | -                 | -              | -                                | 4       | 6                      | 6                                  |
|                                    | c.         | Generic/                      | Theory3           | 112502         | E Business                       | 2       | 2                      | 4                                  |
|                                    |            | Open Elective                 | Theory4           | 112503         | Website Design Principles        | 2       | 2                      |                                    |
|                                    | d.         | VSC                           | Lab/Practical-6   | 112601         | Laboratory on E-Commerce         | 2       | 4                      | 8                                  |
|                                    |            | SEC                           | Lab/Practical-7   | 112602         | Laboratory on Web Publishing     | 2       | 4                      |                                    |
|                                    | e.         | AEC - English                 | Theory            |                |                                  | 1       | 1                      | 4                                  |
|                                    |            | AEC -MIL                      | Theory            |                |                                  | 1       | 1                      |                                    |
|                                    |            | VEC                           | Theory            |                |                                  | 2       | 2                      |                                    |
|                                    | f.         | CC                            | Outdoor           |                |                                  | 2       | 4                      | 4                                  |
|                                    |            | TOTAL                         |                   |                |                                  | 22      | 32                     | 32                                 |

# Teaching and Learning Scheme: for the Degree of Bachelor of Science with the Major: Computer Science (Three Years- Six Semesters Bachelor's Degree Programme)

#### SECONOD YEAR: SEMESTER – III

| Mode of<br>Teaching | Ver.<br>No | The Vertical              | Type of<br>Course | Course<br>Code | Course Name                           | Credits | Workload<br>(Hrs/Week) | Vertical<br>Workloa<br>d<br>(Hrs/Wee<br>k) |
|---------------------|------------|---------------------------|-------------------|----------------|---------------------------------------|---------|------------------------|--|
| Classroom           | a.         | Major:                    | Theory3           | 112204         | Data Structure                        | 2       | 2                      | 10   |
| Teaching/           |            | Computer                  | Theory4           | 112205         | Relational Database Management System | 2       | 2                      |  |
| Lab Work            |            | Science                   | Lab/Practical-8   | 112206         | DS and RDBMS Laboratory               | 2       | 4                      |  |
| (Practical)/        |            | IKS - SS                  | Theory            | 112700         | IKS in Computational Sciences         | 2       | 2                      |  |
| Outdoor /           | b.         | Minor:                    | Theory3           | 112400         | E-Commerce                            | 2       | 2                      | 6  |
| Field               |            | Computer<br>Science       | Lab/Practical-9   | 112401         | Laboratory on E-Commerce              | 2       | 4                      |  |
|                     | c.         | Generic/<br>Open Elective | Theory5           | 112504         | E Content Development                 | 2       | 2                      | 2  |
|                     | d.         | VSC                       | Lab/Practical-10  | 112603         | Laboratory on MySQL                   | 2       | 4                      | 4  |
|                     | e.         | AEC - English             | Theory            |                |                                       | 1       | 1                      | 2  |
|                     |            | AEC -MIL                  | Theory            |                |                                       | 1       | 1                      |  |
|                     | f.         | FP/CES                    | Project           | 112710         | Project                               | 2       | 4                      | 8  |
|                     |            | CC                        | Outdoor           |                |                                       | 2       | 4                      |  |
|                     |            | TOTAL                     |                   |                |                                       | 22      | 32                     | 32   |

# Teaching and Learning Scheme: for the Degree of Bachelor of Science with the Major: Computer Science (Three Years- Six Semesters Bachelor's Degree Programme)

### SECOND YEAR: SEMESTER – IV

| Mode of<br>Teaching | Vertical<br>No | The Vertical              | Type of<br>Course | Course<br>Code | Course Name                     | Credits | Workload<br>(Hrs/Week<br>) | Vertical<br>Workloa<br>d<br>(Hrs/We<br>ek) |
|---------------------|----------------|---------------------------|-------------------|----------------|---------------------------------|---------|----------------------------|--|
| Classroom           | a.             | Major:                    | Theory5           | 112207         | OOP with C++                    | 2       | 2                          | 8  |
| Teaching/           |                | Computer                  | Theory6           | 112208         | Computer Networks               | 2       | 2                          |  |
| Lab Work            |                | Science                   | Lab/Practical-11  | 112209         | Laboratory on OOP with C++      | 2       | 4                          |  |
| (Practical)/        | b.             | Minor:                    | Theory4           | 112402         | Open-Source Software            | 2       | 2                          | 4  |
| Outdoor /<br>Field  |                | Computer<br>Science       | Lab/Practical-12  | 112403         | Open-Source Software Laboratory | 2       | 2                          |  |
|                     | c.             | Generic/<br>Open Elective | Theory6           | 112505         | Web Technologies                | 2       | 2                          | 2  |
|                     | d.             | VSC                       | Lab/Practical-13  | 112604         | Windows Programming Laboratory  | 2       | 4                          | 8  |
|                     |                | SEC                       | Lab/Practical-14  | 112605         | Laboratory on VB.Net            | 2       | 4                          |  |
|                     | e.             | AEC - English             | Theory            |                |                                 | 1       | 1                          | 2  |
|                     |                | AEC -MIL                  | Theory            |                |                                 | 1       | 1                          |  |
|                     | f.             | FP/CES                    | Project           | 112711         | Project                         | 2       | 4                          | 8  |
|                     |                | CC                        | Outdoor           |                |                                 | 2       | 4                          |  |
|                     |                | TOTAL                     |                   |                |                                 | 22      | 32                         | 32   |

# Teaching and Learning Scheme: for the Degree of Bachelor of Science with the Major: Computer Science (Three Years- Six Semesters Bachelor's Degree Programme)

#### THIRD YEAR: SEMESTER – V

| Mode of<br>Teaching | Vertical.<br>No | The<br>Vertical              | Type of<br>Course | Course<br>Code | Course Name                                     | Credits | Workload<br>(Hrs/Week) | Vertical<br>Workload<br>(Hrs/Week) |
|---------------------|-----------------|------------------------------|-------------------|----------------|---|---------|------------------------|------------------------------------|
| Classroom           | a.              | Major:                       | Theory7           | 112210         | Core Java Programming                           | 2       | 2                      | 20                                 |
| Teaching/ Lab       |                 | Computer                     | Theory8           | 112211         | Software Engineering                            | 2       | 2                      |                                    |
| Work                |                 | Science                      | Theory9           | 112212         | Python Programming                              | 2       | 2                      |                                    |
| (Practical)/        |                 |                              | Lab/Practical-15  | 112213         | Laboratory on Core Java Programming             | 2       | 4                      |                                    |
| Outdoor /           |                 |                              | Lab/Practical-16  | 112214         | Laboratory on Python Programming                | 2       | 4                      |                                    |
| Field               |                 | Major:                       | Theory1           | 112300         | Data Mining                                     | 2       | 2                      |                                    |
|                     |                 | Computer                     | Theory1           | 112301         | Data Science                                    |         |                        |                                    |
|                     |                 | Science                      | Lab/Practical-17  | 112302         | Laboratory on Data Mining Tools                 | 2       | 4                      |                                    |
|                     |                 | (Elective)                   | Lab/Practical-17  | 112303         | Laboratory on Data Science                      |         |                        |                                    |
|                     | b.              | Minor:                       | Theory5           | 112404         | Multimedia Content Development                  | 2       | 2                      | 6                                  |
|                     |                 | Computer<br>Science          | Lab/Practical-18  | 112405         | Laboratory on Multimedia Content<br>Development | 2       | 4                      |                                    |
|                     | c.              | Generic/<br>Open<br>Elective | -                 |                | -   | -       | -                      | -                                  |
|                     | d.              | VSC                          | Lab/Practical-19  | 112606         | Laboratory on PHP Programming                   | 2       | 4                      | 4                                  |
|                     |                 | SEC                          | -                 | -              | -   | -       | -                      | 7                                  |
|                     | e.              | VEC                          | -                 | -              | -   | -       | -                      | 0                                  |
|                     | f.              | FP/CES                       | Project           | 112712         | -   | 2       | 4                      | 4                                  |
|                     |                 | CC                           | -                 | -              | -   | -       | -                      | -                                  |
|                     |                 | TOTAL                        |                   |                |   | 22      | 34                     | 34                                 |

# Teaching and Learning Scheme: for the Degree of Bachelor of Science with the Major: Computer Science (Three Years- Six Semesters Bachelor's Degree Programme)

#### THIRD YEAR: SEMESTER – VI

| Mode of<br>Teaching | Vertical.<br>No | The<br>Vertical               | Type of<br>Course | Course<br>Code | Course Name                             | Credits | Workload<br>(Hrs/Week) | Vertical<br>Workload<br>(Hrs/Week) |
|---------------------|-----------------|-------------------------------|-------------------|----------------|---|---------|------------------------|------------------------------------|
| Classroom           | a.              | Major:                        | Theory10          | 112215         | Advance Java Programming                | 2       | 2                      | 18                                 |
| Teaching/           |                 | Computer                      | Theory11          | 112216         | Computer Animation                      | 2       | 2                      |                                    |
| Lab Work            |                 | Science                       | Lab/Practical-20  | 112217         | Laboratory on Advance Java Programming  | 2       | 4                      |                                    |
| (Practical)/        |                 |                               | Lab/Practical-21  | 112218         | Laboratory on Computer Animation        | 2       | 4                      |                                    |
| Outdoor /           |                 | Major:                        | Theory2           | 112304         | Artificial Intelligence                 | 2 2     |                        |                                    |
| Field               |                 | Computer                      | Theory2           | 112305         | Machine Learning                        | 1       |                        |                                    |
|                     |                 | Science                       | Lab/Practical-22  | 112306         | Laboratory on Artificial Intelligence   | 2       | 4                      |                                    |
|                     |                 | (Elective)                    | Lab/Practical-22  | 112307         | Laboratory on Machine Learning          |         |                        |                                    |
|                     | b.              | Minor:                        | Theory6           | 112406         | .Net Programming using C#               | 2       | 2                      | 6                                  |
|                     |                 | Computer<br>Science           | Lab/Practical-23  | 112407         | Laboratory on .Net Programming using C# | 2       | 4                      |                                    |
|                     | c.              | Generic/<br>Open<br>Elective  | -                 |                | -                                       | -       | -                      | 0                                  |
|                     | d.              | VSE                           | Lab/Practical-24  | 112607         | Laboratory on R Programming             | 2       | 4                      | 4                                  |
|                     | e.              | VEC                           |                   |                |   |         |                        |                                    |
|                     | f.              | Internshi p / Apprentic eship | OJT               | 112713         |   | 4       | 8                      | 8                                  |
|                     |                 | FP/CES                        | Project           | 112714         | Project                                 | -       | =                      |                                    |
|                     |                 | -                             |                   | -              | -                                       | -       | -                      | -                                  |
|                     |                 | TOTAL                         |                   |                |   | 22      | 36                     | 36                                 |

# Teaching and Learning Scheme: for the Degree of Bachelor of Science with the Major: Computer Science (Four Years- Eight Semesters Bachelor's Degree Programme (Honors)

#### FOURTH YEAR: SEMESTER -VII

| Mode of<br>Teaching | Vertical<br>Number | The Vertical | Type of<br>Course    | Course<br>Code | Course Name                                   | Credits | Workload<br>(Hrs/Week) | Vertical<br>Workload<br>(Hrs/Week) |
|---------------------|--------------------|--------------|----------------------|----------------|---|---------|------------------------|------------------------------------|
| Classroom           | a.                 | Major:       | Theory12             | 112219         | Android Application Development               | 2       | 2                      | 22                                 |
| Teaching/ Lab       |                    | Computer     | Theory13             | 112220         | Cloud Computing Essentials                    | 2       | 2                      |                                    |
| Work (Practical)/   |                    | Science      | Theory14             | 112221         | Cyber Security                                | 2       | 2                      |                                    |
| Outdoor /           |                    |              | Theory15             | 112222         | Software Testing                              | 2       | 2                      |                                    |
| Field               |                    |              | Theory16             | 112223         | Full Stack Development                        | 2       | 2                      |                                    |
|                     |                    |              | Lab/Practical-<br>25 | 112224         | Laboratory on Android Application Development | 2       | 4                      |                                    |
|                     |                    |              | Lab/Practical-<br>26 | 112225         | Laboratory on Full Stack Development          | 2       | 4                      |                                    |
|                     |                    | Elective     | Theory5              | 112308         | Computer System Organization                  | 2       | 2                      |                                    |
|                     |                    |              | Theory5              | 112309         | Compiler Construction                         |         |                        |                                    |
|                     |                    |              | Theory6              | 112310         | Design and Analysis of Algorithms             | 2       | 2                      |                                    |
|                     |                    |              | Theory6              | 112311         | Advance Database Management System            |         |                        |                                    |
|                     | Research           |              | Theory1              | 112715         | Research Methodology                          | 2       | 2                      | 6                                  |
|                     | Methodology(RM)    |              | Lab/Practical-<br>27 | 112716         | Laboratory on Research Methodology            | 2       | 4                      |                                    |
|                     |                    | TOTAL        |                      |                |   | 22      | 28                     | 28                                 |

# Teaching and Learning Scheme: for the Degree of Bachelor of Science with the Major: Computer Science (Four Years- Eight Semesters Bachelor's Degree Programme (Honors)

#### **FOURTH YEAR: SEMESTER -VIII**

| Mode of Teaching  | Vertical<br>Number | The Vertical | Type of<br>Course    | Course<br>Code | Course Name                               | Credits | Workload<br>(Hrs/Week) | Vertical<br>Workload<br>(Hrs/Week) |
|-------------------|--------------------|--------------|----------------------|----------------|---|---------|------------------------|------------------------------------|
| Classroom         | a.                 | Major:       | Theory17             | 112226         | Operating System Algorithms               | 2       | 2                      | 22                                 |
| Teaching/ Lab     |                    | Computer     | Theory18             | 112227         | Network Security                          | 2       | 2                      |                                    |
| Work (Practical)/ |                    | Science      | Theory19             | 112228         | Mobile Computing                          | 2       | 2                      |                                    |
| Outdoor /         |                    |              | Theory20             | 112229         | Big Data Analysis                         | 2       | 2                      |                                    |
| Field             |                    |              | Theory21             | 112230         | Natural Language Processing               | 2       | 2                      |                                    |
|                   |                    |              | Lab/Practi<br>cal-28 | 112231         | Laboratory on Operating System Algorithms | 2       | 4                      |                                    |
|                   |                    |              | Lab/Practi<br>cal-29 | 112232         | Laboratory on Mobile Computing            | 2       | 4                      |                                    |
|                   |                    | Elective     | Theory7              | 112312         | Theory of Computation                     | 2       | 2                      |                                    |
|                   |                    |              | Theory7              | 112313         | Computer Graphics                         |         |                        |                                    |
|                   |                    |              | Theory8              | 112314         | Distributed Systems                       | 2       | 2                      |                                    |
|                   |                    |              | Theory8              | 112315         | Blockchain Technology                     |         |                        |                                    |
|                   |                    | OJT          | Lab/Practi cal-30    | 112717         | -   | 6       | 12                     | 12                                 |
|                   |                    | TOTAL        |                      |                |   | 22      | 34                     | 34                                 |

# Teaching and Learning Scheme: for the Degree of Bachelor of Science with the Major: Computer Science (Four Years- Eight Semesters Bachelor's Degree Programme (Honors with Research)

#### **FOURTH YEAR: SEMESTER -VII**

| Mode of<br>Teaching | Vertical<br>Number | The Vertical            | Type of<br>Course    | Course<br>Code  | Course Name                          | Credits | Workload<br>(Hrs/Week) | Vertical<br>Workload<br>(Hrs/Week) |
|---------------------|--------------------|-------------------------|----------------------|---|--------------------------------------|---------|------------------------|------------------------------------|
| Classroom           | a.                 | Major:                  | Theory12             | 112219  | Android Application Development      | 2       | 2                      | 22                                 |
| Teaching/ Lab       |                    | Computer                | Theory13             | 112220  | Cloud Computing Essentials           | 2       | 2                      |                                    |
| Work (Practical)/   |                    | Science                 | Theory14             | 112221  | Cyber Security                       | 2       | 2                      |                                    |
| Outdoor /           |                    |                         | Theory15             | 112222  | Software Testing                     | 2       | 2                      |                                    |
| Field               |                    |                         | Theory16             | 112223  | 112223 Full Stack Development        |         | 2                      |                                    |
|                     |                    |                         | Lab/Practical-<br>25 | actical- 112224 Laboratory on Android Application Development |                                      | 2       | 4                      |                                    |
|                     |                    |                         | Lab/Practical-<br>26 | 112225  | Laboratory on Full Stack Development | 2       | 4                      |                                    |
|                     |                    | Elective                | Theory5              | 112308  | Computer System Organization         | 2       | 2                      |                                    |
|                     |                    |                         | Theory5              | 112309  | Compiler Construction                |         |                        |                                    |
|                     |                    |                         | Theory6              | 112310  | Design and Analysis of Algorithms    | 2       | 2                      |                                    |
|                     |                    |                         | Theory6              | 112311  | Advance Database Management System   |         |                        |                                    |
|                     |                    | Research<br>Project(RP) | Project              | 112718  | Project                              | 4       | 8                      | 8                                  |
|                     |                    | TOTAL                   |                      |   |                                      | 22      | 30                     | 30                                 |

### Teaching and Learning Scheme: for the Degree of Bachelor of Science with the Major: Computer Science (Four Years- Eight Semesters Bachelor's Degree Programme (Honors with Research)

#### **FOURTH YEAR: SEMESTER -VIII**

| Mode of Teaching  | Vertical<br>Number | The Vertical            | Type of<br>Course    | Course<br>Code | Course Name                               | Credits | Workload<br>(Hrs/Week) | Vertical<br>Workload<br>(Hrs/Week) |
|-------------------|--------------------|-------------------------|----------------------|----------------|---|---------|------------------------|------------------------------------|
| Classroom         | a.                 | Major:                  | Theory17             | 112226         | Operating System Algorithms               | 2       | 2                      | 22                                 |
| Teaching/ Lab     |                    | Computer                | Theory18             | 112227         | Network Security                          | 2       | 2                      |                                    |
| Work (Practical)/ |                    | Science                 | Theory19             | 112228         | Mobile Computing                          | 2       | 2                      |                                    |
| Outdoor /         |                    |                         | Theory20             | 112229         | Big Data Analysis                         | 2       | 2                      |                                    |
| Field             |                    |                         | Theory21             | 112230         | Natural Language Processing               | 2       | 2                      |                                    |
|                   |                    |                         | Lab/Practi<br>cal-28 | 112231         | Laboratory on Operating System Algorithms | 2       | 4                      |                                    |
|                   |                    |                         | Lab/Practi<br>cal-29 | 112232         | Laboratory on Mobile Computing            | 2       | 4                      |                                    |
|                   |                    | Elective                | Theory7              | 112312         | Theory of Computation                     | 2       | 2                      |                                    |
|                   |                    |                         | Theory7              | 112313         | Computer Graphics                         |         |                        |                                    |
|                   |                    |                         | Theory8              | 112314         | Distributed Systems                       | 2       | 2                      |                                    |
|                   |                    |                         | Theory8              | 112315         | Blockchain Technology                     |         |                        |                                    |
|                   |                    | Research<br>Project(RP) | Project              | 112719         | Project                                   | 6       | 12                     | 12                                 |
|                   |                    | TOTAL                   |                      |                |   | 22      | 34                     | 34                                 |

#### **Notes:**

- a. # Here mention the title of Degree. For example Degree of Bachelor of Science with the Major: Computer Science Discipline / Subject Computer Science as Degree of Bachelor of Science (Computer Science)
- b. The strength of the batch of the Practical for UG Classes shall be 16 with an addition of 10% with the permission of Hon'ble Vice Chancellor. However, for Music Discipline the batch size shall be of 7 students. The number of the students required to constitute a batch or calculate the workload shall be in accordance with the relevant Government Resolution in force at the time, applicable to specific time, region, course type, mode of instruction, and other pertinent factors.
- c. 1 Credit shall mean 1 Hour Teaching per Week per Semester (Total 15 Hrs/ Semester), the duration of 1 Teaching Period will be 60 Minutes. For Practical 1 Credit shall mean 2 Hour Teaching per Week per Semester (Total 30 Hrs/ Semester).
- d. For Examination and Evaluation of Theory Courses, 40 % Marks shall be assigned to Internal Examination and 60% Marks shall be assigned to end-semester external university examination.
- e. Co-curricular Courses: Health and wellness, Yoga Education, Sports and Fitness, Cultural Activities, NSS/NCC, Fine/Applied/Visual/Performing Arts During Semester I, II, III, IV,

- V and VI. These courses may be taught by Physical Education Director or may be assigned to Language Teacher by the Principal of HEI based on the expertise of the concerned.
- f. Value Education Courses to be selected from the Basket of Courses provided by the University. These courses may be assigned to the Language Teacher by the Principal of HEI based on the expertise of the concerned.
- g. Generic / Open Elective Courses (GE/OE): Courses to be selected from the Basket of Courses provided by the University
- h. **Abbreviations:** Department Specific Core: DSC, Department Specific Elective: DSE, FSC: Faculty Specific Core, FSE: Faculty Specific Elective, Indian Knowledge System: IKS, Inter Faculty Specific Core: IFSC, Inter Faculty Specific Elective: IFSE, Theory: Th, Practical/Practicum: Pr, Environment Studies: ES, Pre-requisite Course mandatory if applicable: Prq, Laboratory: Lab (Practical), Generic/ Open Electives: OE; Vocational Skill and Skill Enhancement Courses: VSEC; Vocational Skill Courses: VSC; Skill Enhancement Courses: SEC; Ability Enhancement Courses: AEC; Value Education Courses: VEC; OJT: On Job Training: Internship/ Apprenticeship; Field projects: FP; Community Engagement and Service: CES; Co-curricular Courses: CC; RM: Research Methodology; Research Project: RP; MIL: Modern Indian Language

### **Curriculum Design:**

Each theory paper of Major: Computer Science shall be of 2 Credits comprising of 4 Units with Teaching Hours as mentioned in the table. The pattern of theory papers shall be as per following template –

| Level | Semester | <b>Course Code</b> | Course Name              | Credits | <b>Teaching Hours</b> | <b>Exam Duration</b> | Max Marks |
|-------|----------|--------------------|--------------------------|---------|-----------------------|----------------------|-----------|
| 4.5   | I        | 101200             | Diversity of Lower Plant | 2       | 30                    | 2 Hrs                | 30        |

The Curriculum of any Course shall be designed as per following template:

| Course             |                                    |                                  |                                 |   |
|--------------------|------------------------------------|----------------------------------|---------------------------------|---|
| <b>Objectives:</b> |                                    |                                  |                                 |   |
| Course             | As per Blooms Taxonomy (4 to 6)    |                                  |                                 |   |
| <b>Outcomes:</b>   |                                    |                                  |                                 |   |
| Unit               | Contents                           | Workload Allotted                | Weightage of Marks              | Incorporation of Pedagogies                                 |
| System             |                                    |                                  | Allotted                        |   |
| Unit I             | Detailed pointwise contents with   | 8 Hrs                            | 8 Marks                         | BoS shall recommend suitable pedagogical strategies,        |
|                    | at least four points               |                                  |                                 | both classical and contemporary innovations, for            |
| Unit II            | Detailed pointwise contents with   | 7 Hrs                            | 7 Marks                         | integration into the Teaching, Learning, and Evaluation     |
|                    | at least four points               |                                  |                                 | (T, L, & E) Processes. These strategies should be tailored  |
| Unit III           | Detailed pointwise contents with   | 8 Hrs                            | 8 Marks                         | to enhance the delivery and comprehension of the course     |
|                    | at least four points               |                                  |                                 | content within each Unit, ensuring that they align with the |
| Unit IV            | Detailed pointwise contents with   | 7 Hrs                            | 7 Marks                         | educational objectives and learning outcomes.               |
|                    | at least four points               |                                  |                                 | eddeational objectives and learning outcomes.               |
| <b>References:</b> | Study Materials in the form of - I | Reference Books, Text Books,     | Research Articles, Digital Res  | sources like Weblinks, E- Contents, Educational Software,   |
|                    | Databases, etc.                    |                                  |                                 |   |
| Model              | Short Type (At least 8), Long Type | (At least 4) and MCQs for Inter- | nal Assessment (At least 8) whe | erever applicable as the need of curriculum.                |

| <b>Questions:</b> | : |  |
|-------------------|---|--|
|                   | · |  |